Journal Module 5 – Developer

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As a developer, you must think in the most confusing ways sometimes because you do not have all the answers you need from the Scrum Master, the Testers, or the Product Owner.   
“Developers are the people in the team who are committed to creating any aspect of a usable increment in each iteration.” (Girvan, 2022) What kind of things do we need to know? The answer is everything, right down to the color of the highlighted links. When speaking to the Product Owner I would keep my request to a user story on my task list that is the highest priority. I would ask how the client wants it designed and possible decoration ideas if time allows, maybe more specifically with each customizable piece. It would make sense to make it visually and functional in the same iteration, but some things cannot be done that way and that is where the Testers come in. Of course, updating as the client wants and as the backlog updates. For the testers I would ask about the ease of use mostly, User Interface questions, like were the links easy to see and navigate? Did anything lead you to nowhere? Were there communication errors?

After the most pressing issues are talked about, I would go in-depth and ask about the theme colors, font, size of images, scrolling, etc. The key is always going to be communication so asking as much as you can in the time allotted before the next iteration is key. High priority first of course. “Getting from the problem to a good enough solution therefore requires lots of communication and interaction between lots of people.” (Girvan, 2022)

Making sure I get the response I need to move forward is done in a few different ways, the most important being, to ask the right questions. If you do not word your question properly then you will not get the answer you need. Using living documents, for example the Product and Sprint Backlogs, would be the next way. This would allow for all the progress to be updated as it’s completed and tested. Moving forward in a project is important and so is accuracy.

Agile is all about change and progress so it becomes easy to be flexible when you have started the habits of Agile development and have enacted the Agile Principles and Rituals. Using the tools that are becoming available. Agile has a lot of different methodologies, but Scrum seems to be the most popular for all modern developments. Agile is ever-changing so having multiple methods allows us to customize one or multiple to fit our specific project. “And of course, even though there are differences between the different Agile methodologies, at heart they all share the same underlying principles, fundamentals, and values.” (Mauricio, 2022) This makes it easy to develop a plan for the start and to keep it up with the schedule from that plan. For the developer, this is crucial because it sets the pace and motivation for the rest of the project.

Sources:

Lynda Girvan, & Simon Girvan. (2022). *Agile From First Principles*. BCS, The Chartered Institute for IT.

Mauricio Rubio. (2022). *The Mini Book of Agile : Everything You Really Need to Know About Agile, Agile Project Management and Agile Delivery*. Packt Publishing.